Level	Skiing	Snowboarding
1	Current Ability: I have never skied before. Lesson Goals: Stop in a wedge on the beginner run and starting to turn.	Current Ability: I have never snowboarded before. Lesson Goals: Learn how to stop on both edges on the beginner run.
2	Current Ability: I am linking wedge turns on the beginner run. Lesson Goals: Wedge turn on easy GREEN runs and ride a chairlift safely.	Current Ability: I can get up on my own, stop and sideslip on both edges on the beginner run. Lesson Goals: Do a floating leaf, try C-shaped turns on a GREEN run and learn how to ride a ch
3	Current Ability: I am comfortably wedge turning on GREEN runs and can ride a chairlift. Lesson Goals: Make my skis parallel at the end of the turn on GREEN runs and gain more confidence.	Current Ability: I can do a toe edge and heel edge C-shaped turn on GREEN runs. Lesson Goals: Link C-turns confidently on easy GREEN runs after riding a chairlift and start to va
4	Current Ability: I am skiing faster, matching my skis in the middle of the turn on GREEN runs and I am ready for steeper GREEN or BLUE runs. Lesson Goals: Keep my skis parallel all the time on challenging GREEN runs or BLUE runs	Current Ability: I can make varied turn shapes and sizes on GREEN runs consistently. Lesson Goals: Confidently control my speed through turn shape on challenging GREEN runs or
5	Current Ability: I can ski parallel and control speed with round turns on challenging GREEN runs or BLUE runs. Lesson Goals: Try RED runs and become more confident on steeper terrain.	Current Ability: I am making smooth turns on challenging GREEN runs or BLUE runs. Lesson Goals: Introduce RED runs and the option of entry level freestyle skills.
6	Current Ability: I can perform various turn shapes on challenging RED runs. Lesson Goals: You will be working on advanced techniques such as moguls, carving, variable conditions, powder and freestyle on RED and BLACK runs.	Current Ability: I am comfortable on challenging RED runs. Lesson Goals: You will be working on advanced techniques such as moguls, carving, variable c